

Sam's Big Day

♩ = 60/180

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1 2 3 4 5 6 7 8

The musical score is arranged in a system of seven staves. The top staff is for Vibra, followed by Glockenspiel, Marimba (with a brace on the left), Bass, Set, Shaker, and Percussion 2. Percussion 1 is indicated by a bracket on the left. The score is in 6/8 time and consists of 8 measures. The Vibra part has a melodic line with eighth and sixteenth notes. The Glockenspiel part is silent. The Marimba part has a rhythmic pattern of eighth notes in both hands. The Bass part has a simple bass line. The Set part has a pattern of eighth notes with 'x' marks above. The Shaker part has a continuous pattern of 'x' marks. Percussion 2 is silent.

Sam's Big Day
Partitur

9 10 11 12 13 14 15 16

Vib

Glsp

Mar

Bass

Set

Perk 1

Perk 2

Detailed description: This is a musical score for a piece titled 'Sam's Big Day'. The score is for page 2, covering measures 9 through 16. The instruments are arranged in a standard orchestral layout. The Vibraphone (Vib) part is in the top staff, featuring a melodic line with eighth and sixteenth notes. The Gong (Glsp) part is in the second staff, providing a rhythmic accompaniment with eighth notes. The Maracas (Mar) part consists of two staves (treble and bass clef), showing a complex rhythmic pattern with many sixteenth notes. The Bass part is in the fourth staff, playing a simple bass line with quarter notes. The Set (Drum Set) part is in the fifth staff, showing a pattern of eighth notes with 'x' marks above them, indicating cymbal hits. The Perk 1 (Percussion 1) part is in the sixth staff, showing a dense pattern of eighth notes with 'x' marks, likely representing a snare drum. The Perk 2 (Percussion 2) part is in the seventh staff, showing a simple pattern of quarter notes with 'x' marks, likely representing a bass drum.

Sam's Big Day
Partitur

17 18 19 20 21 22 23 24

Vib

Glsp

Mar

Bass

Set

Perk 1
Conga Schellen

Perk 2

Sam's Big Day
Partitur

25 26 27 28 29 30 31 32

Vib

Gls

Mar

Bass

Set

Perk 1
Conga Schellen

Perk 2

Sam's Big Day
Partitur

33 34 35 36 37 38 39 40

Vib

Gls

f

Mar

Bass

Set

Perk 1

Perk 2

Sam's Big Day
Partitur

41 42 43 44 45 46 47 48

Vib

Glsp

Mar

Bass

Set

Perk 1

Perk 2

Detailed description: This is a musical score for a percussion ensemble. It consists of seven staves. The first staff is for Vibraphone (Vib), the second for Gong (Glsp), the third for Maracas (Mar), the fourth for Bass, the fifth for Set, the sixth for Percussion 1 (Perk 1), and the seventh for Percussion 2 (Perk 2). The score covers measures 41 to 48. The Vibraphone part features a melodic line with various notes and rests. The Gong part has a rhythmic pattern of eighth notes. The Maracas part consists of a steady eighth-note accompaniment. The Bass part provides a simple harmonic foundation with quarter notes. The Set part has a complex rhythmic pattern with many rests. Percussion 1 has a rhythmic pattern with many rests, and Percussion 2 has a simple pattern with rests.

Sam's Big Day
Partitur

49

50

51

52

53

54

55

56

57

The musical score is arranged in seven staves. The top staff is for Vib (Vibraphone) in treble clef. The second staff is for Glsp (Glockenspiel) in treble clef. The third staff is for Mar (Maracas) in treble and bass clefs. The fourth staff is for Bass in bass clef. The fifth staff is for Set (Snare Drum) in treble clef. The sixth staff is for Perk 1 (Percussion 1) in treble clef. The seventh staff is for Perk 2 (Percussion 2) in treble clef. The score contains various musical notations including notes, rests, and rhythmic patterns.